

SECTION 014339 - MOCKUPS

PART 1 - GENERAL

1.1 SUMMARY

- A. Section Includes: Administrative and procedural requirements for comprehensive mockups of the following types:
 - 1. Interior residential unit mockup.
- B. Related Requirements: Refer to applicable sections of the Specifications for materials, products and components to be included in mockups.

1.2 DEFINITIONS

- A. Mockups: Full-size physical assemblies that are constructed on-site. Mockups are constructed to verify selections made under Sample submittals; to demonstrate aesthetic effects and, qualities of materials and execution; to review coordination, testing, or operation; to show interface between dissimilar materials; and to demonstrate compliance with specified installation tolerances. Mockups are not Samples. Unless otherwise indicated, approved mockups establish the standard by which the Work will be judged.
 - 1. Room Mockups: Mockups of typical interior spaces complete with wall, floor, and ceiling finishes, doors, windows, casework, specialties, furnishings and equipment, and lighting.

1.3 QUALITY ASSURANCE

- A. Mockups, General: Before installing portions of the Work requiring mockups, build mockups for each form of construction and finish required to comply with the following requirements, using materials indicated for the completed Work:
 - 1. Build mockups in location and of size indicated or, if not indicated, as directed by Architect.
 - 2. Notify Architect 7 days in advance of dates and times when mockups will be constructed.
 - 3. Employ supervisory personnel who will oversee mockup construction. Employ workers that will be employed during the construction at Project.
 - 4. Demonstrate the proposed range of aesthetic effects and workmanship.
 - 5. Obtain Architect's approval of mockups before starting work, fabrication, or construction.
 - 6. Maintain mockups during construction in an undisturbed condition as a standard for judging the completed Work.
 - 7. Demolish and remove mockups when directed unless otherwise indicated.
- B. Residential Unit Mockups: Construct residential unit mockups incorporating required materials and assemblies, finished according to requirements. Provide required lighting and additional lighting where required to enable Architect to evaluate quality of the Work. Provide mockups of spaces as directed by Architect.
- C. Preinstallation Conference: Conduct conference at Project site.
 - 1. Review requirements for construction of room mockup, and for protecting and maintaining mockup.
 - 2. Review for procedures for reviewing, changing and approval of room mockup.

PART 2 - PRODUCTS

2.1 MATERIALS AND COMPONENTS

- A. Refer to individual Sections of the Specifications in Divisions 03 through 12 for requirements for materials, systems, products, components and assemblies to be used in the mockups, including mockup testing procedures if applicable.

PART 3 - EXECUTION (Not Used)

END OF SECTION